

# Lobbying And Time Expenditures

2019-2020 Legislative Session

January-June 2020

Tavern League of Wisconsin, Inc.

Description Of Totals And Expenditures	Hours Communicating	Hours Other	Dollars
<b>Lobbyists</b>	<b>96.50</b>	<b>578.00</b>	<b>\$252,274.98</b>
Stenger Government Relations, LLC			\$252,274.98
Scott Stenger	78.00	421.50	\$0.00
Matt Phillips	18.50	156.50	\$0.00
Comments:			
<b>Non-Lobbyist Employees</b>	<b>0.00</b>	<b>0.00</b>	<b>\$0.00</b>
Comments:			
<b>Overhead</b>			<b>\$0.00</b>
<b>Payments to Officials<sup>2</sup></b>			<b>\$0.00</b>
<b>Travel and Living Expenses</b>			
a) Lobbyist Employees			<b>\$0.00</b>
b) Non-Lobbyist Employees			<b>\$0.00</b>
<b>All Other Lobbying Expenses</b>			<b>\$0.00</b>
<b>Total Lobbying Time And Expenditures:</b>	<b>96.50 Hours</b>	<b>578.00 Hours</b>	<b>\$252,274.98</b>

Allocation of Lobbying Effort	Percent
<b>Legislative Proposals</b>	<b>25%</b>
Assembly Bill 869	20 %
Senate Bill 395	5 %
<b>Budget Bill Subjects</b>	<b>0%</b>
<b>Administrative Rulemaking Proceedings</b>	<b>0%</b>
<b>Topics Not Yet Assigned A Bill Or Rule Number</b>	<b>65%</b>
State Response to COVID-19 Public Health Emergency	25 %
SafeRide	5 %
OWI Legislation	5 %
Class B License Issues	20 %
Matter relating to three-tier system	10 %
<b>Minor Efforts</b>	<b>10%</b>
<b>All Other Matters</b>	<b>0%</b>
<b>Total Reported Lobbying Effort:</b>	<b>100%</b>

**Report Certified On: Wednesday, July 22, 2020**

## Certification and Electronic Signature

I certify I am Scott Stenger and certify that the information entered and reported to the Wisconsin

Ethics Commission is an accurate record of the lobbying activities of Tavern League of Wisconsin, Inc..

I further understand that if I know or believe that the records I submit are not complete or that any part of it is not true, I may be fined \$10,000 or imprisoned for 5 years or both. I understand that Wisconsin Statutes require me to retain until 3 years from the date that the records are filed documents necessary to substantiate these reports.