

Lobbying And Time Expenditures

2021-2022 Legislative Session

January-June 2022

Wisconsin Electric Cooperative Association

Description Of Totals And Expenditures	Hours Communicating	Hours Other	Dollars
Lobbyists	24.75	173.25	\$16,038.76
Wisconsin Electric Cooperative Association			\$16,038.76
Timothy Clay	2.25	7.75	\$0.00
Rob L Richard	17.50	112.50	\$0.00
Stephen J Freese	5.00	53.00	\$0.00
Comments:			
Non-Lobbyist Employees	0.00	0.00	\$0.00
Comments:			
Overhead			\$8,190.12
Payments to Officials²			\$0.00
Travel and Living Expenses			
a) Lobbyist Employees			\$16,038.76
b) Non-Lobbyist Employees			\$0.00
All Other Lobbying Expenses			\$448.00
Total Lobbying Time And Expenditures:	24.75 Hours	173.25 Hours	\$24,676.88

Allocation of Lobbying Effort	Percent
Legislative Proposals	91%
Assembly Bill 343	3 %
Assembly Bill 371	5 %
Assembly Bill 527	5 %
Assembly Bill 588	20 %
Assembly Bill 695	7 %
Assembly Bill 731	6 %
Senate Bill 346	3 %
Senate Bill 365	5 %
Senate Bill 490	5 %
Senate Bill 573	19 %
Senate Bill 663	7 %
Senate Bill 702	6 %
Budget Bill Subjects	0%
Administrative Rulemaking Proceedings	2%
Eligibility criteria for disaster funds authorized by s. 323.31	2 %
Topics Not Yet Assigned A Bill Or Rule Number	5%
Electric Vehicle (EV) Ready Communities and EV state-sponsored license plates	5 %
Minor Efforts	2%
All Other Matters	0%
Total Reported Lobbying Effort:	100%

Report Certified On: Thursday, July 28, 2022

Certification and Electronic Signature

I certify I am Timothy Clay and certify that the information entered and reported to the Wisconsin Ethics Commission is an accurate record of the lobbying activities of Wisconsin Electric Cooperative Association.

I further understand that if I know or believe that the records I submit are not complete or that any part of it is not true, I may be fined \$10,000 or imprisoned for 5 years or both. I understand that Wisconsin Statutes require me to retain until 3 years from the date that the records are filed documents necessary to substantiate these reports.