

# Lobbying And Time Expenditures

2021-2022 Legislative Session

January-June 2022

Humane Society of the United States, The

Description Of Totals And Expenditures	Hours Communicating	Hours Other	Dollars
<b>Lobbyists</b>	<b>11.50</b>	<b>36.75</b>	<b>\$12,976.23</b>
O'Meara Public Affairs LLC			\$12,000.00
Jack O'Meara	4.75	18.00	\$0.00
The Humane Society of the United States			\$976.23
Megan Nicholson	6.75	18.75	\$0.00
Comments:			
<b>Non-Lobbyist Employees</b>	<b>0.00</b>	<b>0.00</b>	<b>\$0.00</b>
Comments:			
<b>Overhead</b>			<b>\$0.00</b>
<b>Payments to Officials<sup>2</sup></b>			<b>\$0.00</b>
<b>Travel and Living Expenses</b>			
a) Lobbyist Employees			<b>\$0.00</b>
b) Non-Lobbyist Employees			<b>\$0.00</b>
<b>All Other Lobbying Expenses</b>			<b>\$0.00</b>
<b>Total Lobbying Time And Expenditures:</b>	<b>11.50 Hours</b>	<b>36.75 Hours</b>	<b>\$12,976.23</b>

Allocation of Lobbying Effort	Percent
<b>Legislative Proposals</b>	<b>90%</b>
Assembly Bill 341	15 %
Assembly Bill 368	15 %
Assembly Bill 598	10 %
Senate Bill 347	15 %
Senate Bill 366	10 %
Senate Bill 563	15 %
Senate Bill 620	10 %
<b>Budget Bill Subjects</b>	<b>0%</b>
<b>Administrative Rulemaking Proceedings</b>	<b>0%</b>
<b>Topics Not Yet Assigned A Bill Or Rule Number</b>	<b>0%</b>
<b>Minor Efforts</b>	<b>10%</b>
<b>All Other Matters</b>	<b>0%</b>
<b>Total Reported Lobbying Effort:</b>	<b>100%</b>

**Report Certified On: Wednesday, July 27, 2022**

Certification and Electronic Signature

I certify I am Megan Nicholson and certify that the information entered and reported to the Wisconsin Ethics Commission is an accurate record of the lobbying activities of Humane Society of the United States, The.

I further understand that if I know or believe that the records I submit are not complete or that any part of it is not true, I may be fined \$10,000 or imprisoned for 5 years or both. I understand that Wisconsin Statutes require me to retain until 3 years from the date that the records are filed documents necessary to substantiate these reports.