

Lobbying And Time Expenditures

2023-2024 Legislative Session

July-December 2023

Entertainment Software Association

Description Of Totals And Expenditures	Hours Communicating	Hours Other	Dollars
Lobbyists	31.50	59.75	\$15,000.00
Self-Employed Lobbyist - Conway Consulting Group LLC			\$15,000.00
Steven Conway	31.50	59.75	\$0.00
Comments:			
Non-Lobbyist Employees	0.00	0.00	\$0.00
Comments:			
Overhead			\$0.00
Payments to Officials²			\$0.00
Travel and Living Expenses			
a) Lobbyist Employees			\$0.00
b) Non-Lobbyist Employees			\$0.00
All Other Lobbying Expenses			\$0.00
Total Lobbying Time And Expenditures:	31.50 Hours	59.75 Hours	\$15,000.00

Allocation of Lobbying Effort	Percent
Legislative Proposals	0%
Budget Bill Subjects	0%
Administrative Rulemaking Proceedings	0%
Topics Not Yet Assigned A Bill Or Rule Number	100%
lrb 4262 relating to tax incentives for video game industry	80 %
Tax Incentives	20 %
Minor Efforts	0%
All Other Matters	0%
Total Reported Lobbying Effort:	100%

Report Certified On: Saturday, January 27, 2024

Certification and Electronic Signature

I certify I am Steven Conway and certify that the information entered and reported to the Wisconsin Ethics Commission is an accurate record of the lobbying activities of Entertainment Software Association.

I further understand that if I know or believe that the records I submit are not complete or that any part of it is not true, I may be fined \$10,000 or imprisoned for 5 years or both. I understand that Wisconsin Statutes require me to retain until 3 years from the date that the records are filed documents necessary to substantiate these reports.

